Microsoft* Visual Basic* .NET: RELOADED Diane Zak

ch02

True/False

Indicate whether the statement is tr	ue or false.
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 1.	To guarantee the success of an application, you need to actively involve the user in the planning phase.
 2.	All objects in a user interface will need an event to occur in order for the object to perform its assigned tasks.
 3.	Viewing and editing of the application's data takes place in a primary window.
 4.	Dialog boxes are used to support and supplement a user's activity in the secondary windows.
 5.	Dialog boxes will have close buttons and, in some cases, help buttons in the title bar.
 6.	If the form represented is a "Dialog box", you usually set the form's FormBorderStyle property to FixedDialog.
 7.	You instantiate group box controls using Panel tools in the toolbox.
 8.	A panel control can have scroll bars.
 9.	A group box control can have scroll bars.
 10.	The user interface should be organized with the most important information always located in the upper-left corner of the screen.
 11.	The label identifying a text box should tell the user the action that will be performed when it is clicked.
 12.	A text box's identifying label should end with a colon.
 13.	In a horizontal interface, the buttons should be the same height and width.
 14.	If buttons are positioned horizontally in an interface, all the buttons should be the same height; their widths, however, may vary if necessary.
 15.	When you finish selecting controls in the Align or Make Same Size option, the sizing handles on the last control selected are white.
 16.	The most important point in building the user interface is to use a large amount of graphics to capture the user's interest.
 17.	In building a user interface, include graphics only if it is necessary.
 18.	A Sans Serif is a light cross stroke that appears at the top or bottom of a character
 19.	In a book, it is better to use Sans Serif font because it is easier to read on a printed page.
 20.	Serif Font are easier to read on the screen.
 21.	Tahoma font offers improved readability and globalization support.
 22.	It is recommended to use multiple font sizes in the interface for improved readability.
 23.	Italics and underlining are important to use in an interface because both make text easier to read.
 24.	If you include color in the interface, limit the number of colors to three, not including white, black, and gray.
 25.	To assign an access key to a text box, you include an ampersand in the Text property of the label control that identifies the text box

 26.	If you make a mistake when specifying the tab order, you can press the Esc key and start over again.					
 27.	You specify a default button by setting the form's AcceptButton property to the name of the button.					
 28.	A form can have two default buttons and one cancel button.					
	True/False The statement is true or false. If false, chang	ge the identified word or phrase to make the statement true.				
 29.	When using <u>book title</u> capitalization, you capitalize the first letter in each word, except for articles, conjunctions, and prepositions that do not occur at either the beginning or the end of the caption.					
 30.		ange the type, style, and size of the font used to display the				
 31.	A font is the general shape of the characters in the	ne text.				
 32.	One point equals to 1/75 of an inch.					
 33.	For applications that will run on systems running use the <u>Tahoma</u> font.	For applications that will run on systems running Windows 2000 or Windows XP, it is recommended that you				
 34.	Visual Basic .NET automatically assigns the val when the form is created.	ue Microsoft Sans Serif, 12 point to a forms Font property				
 35.	An <u>access key</u> allows the user to select an object using the Alt key in combination with a letter or number.					
 36.	The letter F is the Edit menu's access key.					
	You should assign access keys to each of the controls (in the interface) that can accept <u>user input</u> .					
 38.	When a control has the <u>focus</u> , it can accept user input.					
_	Choice e choice that best completes the statement or answ	ers the question.				
 39.	 When planning an application you need to a. identify the tasks the application needs to perform and the objects to which you will assign the tasks. b. identify the events required to trigger an object into performing its assigned tasks. c. design the user interface. d. all of the above. 					
 40.	a. Font	ox a meaningful name that begins with "txt." c. Name d. ContextMenu				
 41.	TOE stands for a. Text, Object, Experiment	c. Task, Object, Event d. Text, Order, Exit				
 42.	Secondary windows like dialog boxes can bea. resized					

 43.	FormBorderStyle property to	e the	e application is running, you need to set the
	a. true	c.	false
	b. Sizable	d.	none of the above
 44.	To prevent the user from maximizing a primar	y wi	ndow, set the MaximizeBox property to
	a. grayed-out	c.	false
	b. true	d.	Sizable
 45.	You should organize the user interface		
	a. vertically	c.	
	b. horizontally		none of the above
 46.	In a horizontal arrangement of a user interface	,	·
	a. the information flows from right to left		C /1
	b. the essential information is placed in the fic. A and B	ırst r	ow of the screen
	d. none of the above		
47.		to (group related controls together, you can use
 т/.	a. white empty space	_	panel control
	b. group box control		all of the above
48.	When using "book title capitalization," you ne		
	a. capitalize the first letter in each word		
	b. capitalize any words that are customarily of	capit	alized
	c. do not capitalize articles, conjunctions and	l pre	positions.
	d. all of the above		
 49.	The align option allows you to		
	a. make two or more controls the same width		·
	b. center one or more controls horizontally ofc. align two or more controls by their left, rig		•
	c. align two or more controls by their left, rigd. none of the above	ζ11ι, ι	op, or bottom borders
50.	To make two or more controls the same width	and	or height, you need to use
 50.	a. Align option	C.	
	b. Center in Form option		none of the above
51.	Font property is used to change		
	a. font	c.	size
	b. style	d.	all of the above
 52.	Font Styles include		
	a. Tahoma		Microsoft Sans Serif
	b. Courier		none of the above
 53.	On Systems running windows 2000 or Window		
	a. Tahoma font	c.	
~ 4	b. Courier font		none of the above
 54.	When deciding whether to include color in an	ınter	face, keep in mind
	a. people like different colors on the screenb. many colors are very attractive and import	ant d	on the screen
	c. many people have some form of color blin		
	trouble distinguishing color		of color confusion, so may will have
	d. colors have the same meaning in all cultur	es	
 55.	When selecting ALT+F, "F" is the file menu's		
	a. quick key	c.	access key
	b. control key	d.	none of the above

	56.	66. When a button has the focus,	
		a. its border is highlighted	
		b. a dotted rectangle appears around its caption	
		c. it can accept user input	
		d. all of the above	
	57.	77. A control's order of receiving focus is set by changing the	property.
		a. GetFocus c. NextC	
		b. PrevControl d. TabIno	dex
	58.	8. The first choice to complete an access key sequence is a _	,
		a. number c. consor	
		b. vowel d. none of	of the above
	59.	59. To select more than one control at a time, after selecting the	e first control you would press the on the
		other control.	
		a. Shift+Click c. Ctrl+C	
		b. Alt+Click d. none of	of the above
	60.	50. The key used to create an access key by inserting it into a	text property is
		a. ~ d. <	
		b. ^ e. >	
		c. &	
	61.	61. To execute an object's code using an access key, you must	press and hold the key and the appropriate
		letter.	
		a. Scroll c. Alt	
		b. Backslash d. Tilde(~)
Comp	oletio	etion	
Comp	lete e	te each statement.	
		52. You can use a TOE chart to record the application's tasks,	
	63.	53. You use a(n) to give the user an a	area in which to enter one line of data.
	64.	54. The text box's property specifies	the character to display for password input.
	65.	55. The specifies a shortcut menu that	at displays when the user right-clicks the text box.
	66.	66. The text box's property indicates	whether the text should be left alone or converted
		to uppercase or lowercase.	
	67.	77. The primary viewing and editing of your applications data	takes place in a(n)
	68.		
		59. You specify the border style of the window or dialog box with the window of the window or dialog box with the window or dialog box with the window of the window or dialog box with the window of the window of the window or dialog box with the window of the window or dialog box with the window of the window of the window or dialog box with the window of the window or dialog box with the window of the window or dialog box with the window of the window or dialog box with the window of the window of the window or dialog box with the window of the window of the window of the window of the window or di	• •
	70.	70. If the form represents a dialog box, you usually set the form	ms FormBorderStyle property to
	71.	71capitalization means you capitali	za only the first letter in the first word and in any
	/1.	words that are customarily capitalized.	ze only the first letter in the first word and in any
		words that are customarny capitalized.	

Essay

- 72. What is the purpose of the TabIndex pproperty?
- 73. What is the advantage of making a button the default button?
- 74. What is the purpose of a cancel button, and how many cancel buttons can you have on a form?

ch02 Answer Section

TRUE/FALSE

1.	ANS:	T	PTS:	1	REF:	42
2.	ANS:	F	PTS:	1	REF:	46
3.	ANS:	T	PTS:	1	REF:	48
4.	ANS:	F	PTS:	1	REF:	48
5.	ANS:	T	PTS:	1	REF:	49
6.	ANS:	T	PTS:	1	REF:	50
7.	ANS:	F	PTS:	1	REF:	50
8.	ANS:	T	PTS:	1	REF:	50
9.	ANS:	F	PTS:	1	REF:	50
10.	ANS:	T	PTS:	1	REF:	50
11.	ANS:	F	PTS:	1	REF:	51
12.	ANS:	T	PTS:	1	REF:	51
13.	ANS:	F	PTS:	1	REF:	51
14.	ANS:	T	PTS:	1	REF:	51
15.	ANS:	F	PTS:	1	REF:	52
16.	ANS:	F	PTS:	1	REF:	53
17.	ANS:	T	PTS:	1	REF:	53
18.	ANS:	F	PTS:	1	REF:	53
19.	ANS:	F	PTS:	1	REF:	53
20.	ANS:	F	PTS:	1	REF:	53
21.	ANS:	T	PTS:	1	REF:	53 54
22.	ANS:	F	PTS:	1	REF:	54
23.	ANS:	F	PTS:	1	REF:	54
24.	ANS:	T	PTS:	1	REF:	54
25.	ANS:	T	PTS:	1	REF:	55
26.	ANS:	T	PTS:	1	REF:	58
27.	ANS:	T	PTS:	1	REF:	59
28.	ANS:	F	PTS:	1	REF:	59

MODIFIED TRUE/FALSE

29.	ANS: T		PTS: 1	REF: 51
30.	ANS: F, Font			
	PTS: 1	REF: 53		
31.	ANS: T		PTS: 1	REF: 53
32.	ANS: F, 1/72			
	PTS: 1	REF: 53		
33.	ANS: T		PTS: 1	REF: 53

- 34. ANS: F, 8.25
 - PTS: 1 REF: 54
- 35. ANS: T PTS: 1 REF: 55
- 36. ANS: F, File
 - PTS: 1 REF: 55
- 37. ANS: T PTS: 1 REF: 55
- 38. ANS: T PTS: 1 REF: 56

MULTIPLE CHOICE

- 39. ANS: D PTS: 1 REF: 42
- 40. ANS: C PTS: 1 REF: 45
- 41. ANS: C PTS: 1 REF: 42
- 42. ANS: D PTS: 1 REF: 49
- 43. ANS: B PTS: 1 REF: 50
- 44. ANS: C PTS: 1 REF: 50
- 45. ANS: C PTS: 1 REF: 50
- 46. ANS: B PTS: 1 REF: 50
- 47. ANS: D PTS: 1 REF: 50
- 48. ANS: D PTS: 1 REF: 51
- 49. ANS: C PTS: 1 REF: 52
- 50. ANS: C PTS: 1 REF: 52
- 51. ANS: D PTS: 1 REF: 53
- 52. ANS: D PTS: 1 REF: 53
- 53. ANS: A PTS: 1 REF: 53
- 55. MIG. 11 115. 1 KET. 5.
- 54. ANS: C PTS: 1 REF: 54
- 55. ANS: C PTS: 1 REF: 55
- 56. ANS: D PTS: 1 REF: 56
- 57. ANS: D PTS: 1 REF: 56
- 58. ANS: C PTS: 1 REF: 56
- 59. ANS: C PTS: 1 REF: 52
- 60. ANS: C PTS: 1 REF: 61
- 61. ANS: C PTS: 1 REF: 55

COMPLETION

- 62. ANS: events
 - PTS: 1 REF: 42
- 63. ANS: text box
 - PTS: 1 REF: 44
- 64. ANS: PasswordChar
 - PTS: 1 REF: 45

65. ANS: context menu

PTS: 1 REF: 45

66. ANS: CharacterCasing

PTS: 1 REF: 45

67. ANS: primary window

PTS: 1 REF: 48

68. ANS: Dialog boxes

PTS: 1 REF: 48

69. ANS: FormBorderStyle

PTS: 1 REF: 49

70. ANS: FixedDialog

PTS: 1 REF: 50

71. ANS: Sentence

PTS: 1 REF: 51

ESSAY

72. ANS:

The TabIndex property determines the order in which a control receives the focus when the user presses either the Tab key or an access key while the application is running. A control having a TabIndex of 2, for instance, will receive the focus immediately after the control whose TabIndex is 1. Likewise, a control with a TabIndex of 18 will receive the focus immediately after the control whose TabIndex is 17. When a control has the focus, it can accept user input.

PTS: 1 REF: 56

73. ANS:

If you make a button the default button, you also can select it by pressing the Enter key even when the button does not have the focus. When a button is selected, the computer processes the code contained in the buttons Click event procedure.

PTS: 1 REF: 59

74. ANS:

You also can designate a cancel button in an interface. Unlike the default button, the cancel button is automatically selected when the user presses the Esc key. You specify the cancel button (if any) by setting the forms CancelButton property to the name of the button. A form can have only one cancel button.

PTS: 1 REF: 59