

### Chapter 2 – Computer Evolution and Performance

#### True / False Questions:

1. T/F - The ENIAC was the world's first general purpose electronic computer built.

<u>ANS</u>: T

2. T/F - The fundamental building block of the ENIAC machine was transistors.

<u>ANS</u>: F

3. T/F - Binary system was used to represent arithmetic in the ENIAC.

ANS: F

4. T/F - ENIAC was built primarily to help building the hydrogen bomb.

<u>ANS</u>: F

5. T/F - The stored program concept is used in both ENIAC and Von-Neumann machines.

<u>ANS</u>: T

6. T/F - The EDVAC machine primarily consisted of 4 core blocks.

<u>ANS</u>: T

7. T/F - Moore's law predicts that every three years, the number of transistors in the chip quadruples.

<u>ANS</u>: T

8. T/F - Processor and memory speeds, have increased the same amount with improvement in IC design.

<u>ANS</u>: F

9. T/F - By increasing the clock speed and logic density, the power consumed by the chip is reduced.

<u>ANS</u>: F

10. T/F - Modern instructions have become increasingly easy to parallelize.

<u>ANS</u>: F

11. T/F - The Intelx86 architecture is CISC-based.

<u>ANS</u>: T

12.T/F - Intel has not produced chips with architecture that run 64-bit instructions.

<u>ANS</u>: F

13.T/F - The ARM processor is a special-purpose/embedded system processor that is used in a wide range of applications compared to the Intelx86-based processor.

<u>ANS</u>: T

14. T/F - Performance is nothing but the raw speed of the processor.

<u>ANS</u>: F

15. T/F - Each instruction takes multiple cycles to execute.

<u>ANS</u>: T

16.T/F - According to Amdahl's law, the single processor runs at the same speed as a parallel processor.

<u>ANS</u>: T

17. T/F - The CPI can be different for different instruction in the architecture.

<u>ANS</u>: T

#### Multiple Choice Questions:

- 1. What number system was used in the ENIAC machine?
  - A. Binary B. Decimal
  - C. Octal D. Hexadecimal

<u>ANS</u>: B

2. The Memory Address register stores the address of the word stored in which part of the architecture?

A. I/O

B. Program Counter

C. Memory Buffer Register D. None of the above

ANS: C

3. Which part of the EDVAC architecture temporarily holds instructions?

A. Program CounterB. Instruction RegisterC. ALU UnitD. Instruction Buffer Register

<u>ANS</u>: D

- 4. The five important parts of the Von Neumann Machine are:
  - A. Fetch Unit, ALU, Memory, Registers and I/O
  - B. Central Arithmetic, Central Control, Memory, Registers and I/O
  - C. Fetch Unit, Decode, ALU, Memory and I/O
  - D. Central Arithmetic, Fetch Unit, Control, Registers and Buses.

<u>ANS</u>: B

- 5. When is the execute cycle performed?
  - A. When instruction is fetched
  - B. After registers are decoded
  - C. When the opcode is in the Instruction register
  - D. When the instruction is buffered in the buffer register.

<u>ANS</u>: C

- 6. What is the second generation computers made?
  - A. Vacuum tubes
  - B. Integrated Circuits
  - C. Resistors
  - D. Transistors

<u>ANS</u>: D

7. What are the fundamental blocks of the third generation computers and what were they made of?

- A. Integrated Circuits consisting of capacitors
- B. Digital Circuits using vacuum tubes
- C. Integrated Circuits made using transistors
- D. None of the above

<u>ANS</u>: C

8. What did Moore's law predict about the density and size of future generation chips?

- A. Density decreases and size doubles
- B. Density increases drastically and size reduces
- C. Density increases but size remains the same
- D. No impact on size and density

#### <u>ANS</u>: B

9. What technology was used to create memories?

- A. Vacuum tube based technology
- B. Same integrated circuit technology as the processors
- C. Capacitor based network technology
- D. Inductive circuitry

### <u>ANS</u>: B

- 10. Instructions can be speculatively executed using what two important steps?
  - A. Instruction fetching & decode
  - B. Speculative fetch and Branch prediction
  - C. Branch prediction and data analysis
  - D. None of the above

## <u>ANS</u>: C

11. What changes can be done to the I/O buses to speedup the transfer of data between the processor and memory

- A. Increase bus width
- B. Decrease the frequency of transfer
- C. Add buffers for the I/O
- D. All of the above

# <u>ANS</u>: D

- 12. Advances in integrated circuit technology can lead to the following detractors
  - A. Decrease in speed/ performance
  - B. Increase in power consumption and dissipation
  - C. All the above
  - D. None of the above

<u>ANS</u>: B

- 13. The Intel MMX technology was introduced with which core?
  - A. Pentium Pro
  - B. 80286 C. Pentium III D. Pentium II

<u>ANS</u>: D

- 14. Which of the following depicts and Embedded system
  - A. Multi-core processor unit.
  - B. Application specific Core
  - C. Hardware Software Combination to perform specific application
  - D. All of the above

### ANS: C

15. The performance of a processor can be measured using

- A. Clock period
- B. Cycles per Instruction
- C. Throughput
- D. All of the above

ANS: D

16. The speedup of a processor is estimated using which of the following parameters

- A. Throughput
- B. Execution time in one and N processors
- C. Cycles per instruction in one and N processors
- D. None of the above

### ANS: B

Fill up the blanks:

1. The ENIAC was initially intended for making tables for estimating the of missiles in the World War.

ANS: Trajectory

2. The ENIAC machine did not have the capability of \_\_\_\_\_ compared to the Von Neumann machine.

ANS: Storing data and instruction in memory

3. The \_\_\_\_\_\_ in the Von Neumann machine decodes instructions and helps execute them.

ANS: Central Control

4. The instruction set architecture has instructions that are classified into \_\_\_\_\_ different categories.

ANS: Five

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5. The UNIVAC I primarily was validated by showing \_\_\_\_\_\_ for

ANS: Statistical problems ; life insurance company

6. A data channel is an independent \_\_\_\_\_ with its own processor and

<u>ANS</u>: I/O module; instruction set

7. The four basic functions of a computer are \_\_\_\_\_, \_\_\_\_, \_\_\_\_, \_\_\_\_, and \_\_\_\_\_.

ANS: Data Storage, Data processing, Data movement and Control

8. The characteristic of a chip family include increasing \_\_\_\_\_, \_\_\_\_, \_\_\_\_\_,

ANS: Speed, Number of I/O ports, size and cost

9. Branch prediction is used to \_\_\_\_\_\_ predict whether the branch is \_\_\_\_\_\_ or \_\_\_\_\_.

ANS: speculatively; taken or not taken

10. As chip density increases, wires get closer and hence the \_\_\_\_\_\_ increases leading to higher \_\_\_\_\_\_.

ANS: Capacitance, RC delay

11. \_\_\_\_\_ occupies a major chunk of the chip area in a microprocessor.

ANS: Cache

12. \_\_\_\_\_ helps in increasing the performance of the system without changing the clock rate.

ANS: Multi-core

13. The Math co-processor was introduced in \_\_\_\_\_\_ to as a dedicated circuitry to perform math operations.

ANS: Intel 80486

14. The \_\_\_\_\_\_ based system involves a simple architecture but a complex compiler associated with it.

ANS: RISC

15. Amdahl's law is used to estimate the \_\_\_\_\_ of a processor.

ANS: Speedup

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16. The \_\_\_\_\_\_ of a processor in the Amdahl's law is a function of the

ANS: Speedup; program execution time